

# Lambda-Calculus

CSCI 2210

2023-11-06 — 2023-11-13

# Language-Based Models of Computable Functions

So far, each time we introduced a machine-based model of computation, we also introduced a corresponding language-based model:

- finite state automata — regular expressions,
- pushdown automata — context-free grammars,
- Turing machines — ???

With Turing machines we are spoiled for choice.

Your favorite programming language is probably *Turing complete*.

# The Original Programming Language

We will study an extremely simple programming language,  
which predates both electronic computers and Turing machines.

It is in some sense the *original* programming language.

The  $\lambda$ -calculus was introduced in the early 1930s by Alonzo Church to study mathematical functions.

# Lambda Terms

We start with a countably infinite collection of **variables**,  $V$ .

We typically write variables using letters like  $x, y, z, v_1, v_2$ , etc.

An expression or **term** of the  $\lambda$ -calculus is given by the following inductive definition:

**variable:** if  $x \in V$  then  $x$  is a term,

**application:** if  $M$  and  $N$  are terms then  $(MN)$  is a term,

**abstraction:** if  $x$  is a variable and  $M$  is a term then  $(\lambda x . M)$  is a term.

The set of  $\lambda$ -calculus terms is called “ $\Lambda$ ”.

## Notational Conventions

Every term has a unique parse tree with internal nodes  $\text{var}$ ,  $\text{app}$ , and  $\text{abs}$ .

To simplify notation we observe the following conventions:

- Drop outermost parentheses, so:

$$MN := (MN)$$

- Application is left associative, so:

$$MNP := (MN)P$$

- The body of an abstraction extends as far as syntactically possible, so:

$$\lambda x . MN := \lambda x . (MN)$$

- Successive abstractions can be contracted, so:

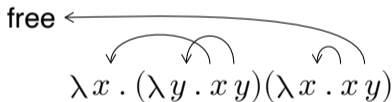
$$\lambda xyz . M := \lambda x . \lambda y . \lambda z . M$$

# Variable Binding

The “ $\lambda$ ” in an abstraction **binds** occurrences of its variable within its scope.

Each non-binding occurrence of a variable is **bound** by the innermost abstraction of the same variable.

If a variable occurrence is not bound by any abstraction, then it is **free**.



- The set of all variables occurring in term  $M$  is  $\text{var}(M)$ .
- The set of free variables occurring in term  $M$  is  $\text{fv}(M)$ .

# Bound Variable Renaming

The **renaming** of variable  $x$  to variable  $y$  in term  $M$ , written “ $M\{y/x\}$ ”, replaces all occurrences of  $x$  with  $y$  in  $M$ .

The purpose of bound variables is to specify the binding structure of terms. We don't actually care what bound variables are called.

So we adopt the following **inference rule**:

$$\frac{y \notin \text{var}(M)}{\lambda x . M =_{\alpha} \lambda y . M\{y/x\}} \quad \alpha$$

This says if  $y$  does not occur in  $M$  then the term  $\lambda x . M$  is  $\alpha$ -**equivalent** to the term obtained by renaming  $x$  to  $y$  in  $M$  and binding the result with  $y$  instead of with  $x$ .

# Alpha-Equivalence of Terms

The inference rule  $\alpha$  induces an **equivalence relation** on terms:

$$\frac{}{M =_{\alpha} M} \quad \alpha\text{-refl} \qquad \frac{M =_{\alpha} N}{N =_{\alpha} M} \quad \alpha\text{-symm} \qquad \frac{M =_{\alpha} N \quad N =_{\alpha} P}{M =_{\alpha} P} \quad \alpha\text{-trans}$$

which is moreover a **congruence**, *compatible* with application and abstraction:

$$\frac{M =_{\alpha} M' \quad N =_{\alpha} N'}{MN =_{\alpha} M'N'} \quad \alpha\text{-app} \qquad \frac{M =_{\alpha} N}{\lambda x . M =_{\alpha} \lambda x . N} \quad \alpha\text{-abs}$$

In  $\lambda$ -calculus we don't distinguish between  $\alpha$ -equivalent terms and write “=” for  $=_{\alpha}$ .



# Derivation Trees

We can combine inference rules into formal proofs called **derivation trees**:

$$\frac{\frac{\overline{y \notin \text{var}(x)}}{\lambda x . x =_{\alpha} \lambda y . y} \quad \alpha \quad \frac{\overline{z \notin \text{var}(y)}}{\lambda y . y =_{\alpha} \lambda z . z} \quad \alpha}{\lambda x . x =_{\alpha} \lambda z . z} \quad \alpha\text{-trans}$$

In order for such a tree to represent a completed proof, all of its leaves must be *closed*.

## Substitution Desiderata

The most important operation in  $\lambda$ -calculus is the **substitution** of a term for a free variable in another term.

The notation “ $M[N/x]$ ” represents the substitution of  $N$  for  $x$  in  $M$ .

When performing substitution we don't want to disturb the binding structure of terms:

- we don't want to substitute for **bound** variables in  $M$ ,

$$\text{so } (\lambda x . x)[y/x] \neq \lambda x . y$$

- we don't want to **capture** free variables in  $N$ ,

$$\text{so } (\lambda y . x)[y/x] \neq \lambda y . y$$

## Substitution Definition

The **substitution** operation  $M[N/x]$  is defined by recursion on the term  $M$ :

$$x[N/x] = N$$

$$y[N/x] = y \quad \text{if } y \neq x$$

$$(MP)[N/x] = (M[N/x]) (P[N/x])$$

$$(\lambda x . M)[N/x] = \lambda x . M$$

$$(\lambda y . M)[N/x] = \lambda y . (M[N/x]) \quad \text{if } x \neq y \text{ and } y \notin \text{fv}(N)$$

$$(\lambda y . M)[N/x] = \lambda z . (M\{z/y\}[N/x]) \quad \text{if } x \neq y, y \in \text{fv}(N) \text{ and } z \text{ fresh}$$

## Beta-Reduction of Terms

An *application* of an *abstraction* to a term is called a  **$\beta$ -reducible expression**, or “ **$\beta$ -redex**”:

$$\overbrace{(\lambda x . M) N}^{\text{application}}$$

abstraction

The idea is that of applying a function to an argument.

The operation of  **$\beta$ -reduction** relates a  **$\beta$ -redex** to the term obtained by substituting the argument for the bound variable in the body of the function. (Just like calling a function in programming!)

$$\underbrace{(\lambda x . M) N}_{\text{redex}} \rightarrow_{\beta} \underbrace{M[N/x]}_{\text{reduct}}$$

# Lambda-Calculus as a Programming Language

As a *programming language*, the  $\lambda$ -calculus *computes* by repeatedly contracting redexes to their reducts:

$$\begin{aligned} & (\lambda x . y) \left( \underline{((\lambda z . z z) (\lambda w . w))} \right) \\ \rightarrow_{\beta} & (\lambda x . y) \left( \underline{((\lambda w . w) (\lambda w . w))} \right) \\ \rightarrow_{\beta} & \underline{(\lambda x . y) (\lambda w . w)} \\ \rightarrow_{\beta} & y \end{aligned}$$

A term containing no  $\beta$ -redexes is called a  **$\beta$ -normal form**.

If  $M$  reduces to a normal form  $N$  in zero or more  $\beta$ -steps then  $M$   **$\beta$ -evaluates to**  $N$ , written “ $M \downarrow_{\beta} N$ ”.

# Beta-Reduction Relation

Formally,  $\beta$  is a *relation* of  $\lambda$ -terms that relates redexes to their reducts:

$$\beta : \Lambda \leftrightarrow \Lambda \quad \text{given by} \quad \beta ((\lambda x . M) N \rightarrow M[N/x])$$

It is customary to write this as:

$$\frac{}{(\lambda x . M) N \rightarrow_{\beta} M[N/x]} \beta$$

This relation is extended to make it compatible with application and abstraction:

$$\frac{M \rightarrow_{\beta} M'}{MN \rightarrow_{\beta} M'N} \beta\text{-app}_0 \quad \frac{N \rightarrow_{\beta} N'}{MN \rightarrow_{\beta} MN'} \beta\text{-app}_1 \quad \frac{M \rightarrow_{\beta} M'}{\lambda x . M \rightarrow_{\beta} \lambda x . M'} \beta\text{-abs}$$

The reflexive-transitive closure of  $\beta$  is the *preorder relation*  $\beta^*$  (“ $\rightarrow_{\beta^*}$ ” or “ $\twoheadrightarrow_{\beta}$ ”).

The reflexive-symmetric-transitive closure is the *equivalence relation*  $=_{\beta}$ .

# Evaluation Strategies

As a programming language, the  $\lambda$ -calculus is underspecified.

We could have done either

$$\begin{array}{l} (\lambda x . y) ((\lambda z . z z) (\lambda w . w)) \\ \rightarrow_{\beta} (\lambda x . y) ((\lambda w . w) (\lambda w . w)) \\ \rightarrow_{\beta} \underline{(\lambda x . y) (\lambda w . w)} \qquad \text{or} \qquad \frac{(\lambda x . y) ((\lambda z . z z) (\lambda w . w))}{y} \\ \rightarrow_{\beta} y \qquad \qquad \qquad \rightarrow_{\beta} y \end{array}$$

Try it yourself at <https://lambdacalc.io/>!

A choice of which redex(es) to reduce constitutes an **evaluation strategy**.

This brings up some questions:

- Do all strategies result in normal forms?
- Can different strategies give different normal forms?

# Nontermination

Not all  $\lambda$ -terms have normal forms.

Consider the term

$$\Omega := (\lambda x . x x) (\lambda x . x x)$$

This term has only one redex to reduce:

$$\begin{aligned} & \frac{(\lambda x . x x) (\lambda x . x x)}{(\lambda x . x x) (\lambda x . x x)} \\ \rightarrow_{\beta} & \frac{(\lambda x . x x) (\lambda x . x x)}{(\lambda x . x x) (\lambda x . x x)} \\ \rightarrow_{\beta} & \dots \end{aligned}$$



# Undecidability of Normalizability

Reducing a  $\lambda$ -term to a normal form is like running a Turing machine until it halts to see what it outputs.

We have seen that the *halting problem* for Turing machines is undecidable.

The situation for reducing  $\lambda$ -terms is just as bad.

## Theorem (Turing)

The problem of deciding whether a  $\lambda$ -term has a normal form is undecidable.

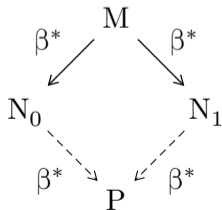
# Confluence

Although in general we can't know whether a term has a normal form without trying to reduce it, the *evaluation strategy* we use to do so is not critical:

## Theorem (Church & Rosser, Shroer)

The relation  $\beta^* : \Lambda \rightarrow \Lambda$  is **confluent** in the sense that for any term  $M$ ,

$\forall N_0, N_1$  . if  $M \rightarrow_{\beta^*} N_0$  and  $M \rightarrow_{\beta^*} N_1$  then  $\exists P$  .  $N_0 \rightarrow_{\beta^*} P$  and  $N_1 \rightarrow_{\beta^*} P$ .



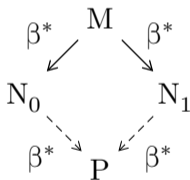
# Uniqueness of Normal Forms

## Corollary

If a normal form exists for a term then that normal form is unique.

## Proof.

Suppose  $M \downarrow_{\beta} N_0$  and  $M \downarrow_{\beta} N_1$ . Then by confluence:



the term  $P$  must be  $N_0$  because  $N_0$  is normal;  
similarly,  $P$  must be  $N_1$  because  $N_1$  is normal.  
So  $N_0 = N_1$  by transitivity of equality.



# Fixed Points

A **fixed point** of a function  $f$  is an argument  $x$  such that  $f(x) = x$ .

The function  $f(x) := x^2$  has two fixed points, while  $f(x) := x + 1$  has none.

In  $\lambda$ -calculus *every* term has a fixed point.

Moreover, there is a single term that can compute a fixed point of any term.

# Curry's Fixed Point Combinator

The **Y-combinator** is the term  $Y := \lambda f . (\lambda x . f (x x)) (\lambda x . f (x x))$ .

## Theorem

The Y-combinator computes a fixed point for any term  $M$ , in the sense that  $M (Y M) =_{\beta} Y M$ .

## Proof.

$$\begin{aligned} & Y M \\ := & \underline{(\lambda f . (\lambda x . f (x x)) (\lambda x . f (x x))) M} \\ \rightarrow_{\beta} & \underline{(\lambda x . M (x x)) (\lambda x . M (x x))} \\ \rightarrow_{\beta} & M (\underline{(\lambda x . M (x x)) (\lambda x . M (x x))}) \\ \leftarrow_{\beta} & \underline{M ((\lambda f . (\lambda x . f (x x)) (\lambda x . f (x x))) M)} \\ =: & M (Y M) \end{aligned}$$



# Programming in $\lambda$ -Calculus

We claimed that  $\lambda$ -calculus is a programming language.

So far we have just *pure functions*. Where are the

- booleans?
- numbers?
- tuples?
- lists?
- recursive functions?
- etc.

Amazingly, we can conjure them all out of pure functions.

# Booleans

The following  $\lambda$ -terms are known as **Church booleans**:

$$\top := \lambda x y . x$$

$$\perp := \lambda x y . y$$

$$\neg := \lambda b . b \perp \top$$

$$\wedge := \lambda x y . x y \perp$$

$$\vee := \lambda x y . x \top y$$

$$\text{if} := \lambda b x y . b x y$$

Experiment with evaluating boolean expressions at <https://lambdacalc.io/>.

## Natural Numbers

The following  $\lambda$ -terms are known as **Church numerals**:

$$0 := \lambda f x . x$$

$$S := \lambda n f x . f (n f x)$$

$$+ := \lambda m n . m S n$$

$$\times := \lambda m n f . m (n f)$$

Indeed, we can encode all the standard arithmetic functions in  $\lambda$ -calculus.

A tricky one is the **predecessor**  $n - 1$ , which stumped people for a long time.

Church's student Kleene cracked it while having his wisdom teeth extracted.

The trick is to encode ordered pairs  $(m, m + 1)$ , increment them using  $S$ , and take the first projection when the second projection is  $n$ .



## Recursive Functions

We can use *fixed points* to write **recursive functions**. Consider the factorial:

```
fact n = if (is0 n) 1 (× n (fact (pred n)))
```

```
fact = λ n . if (is0 n) 1 (× n (fact (pred n)))
```

```
fact = (λ f n . if (is0 n) 1 (× n (f (pred n)))) fact
```

Now `fact` is defined to be some function applied to `fact`. Call that function “F”:

```
F := λ f n . if (is0 n) 1 (× n (f (pred n)))
```

Then `fact = F fact`. So `fact` is a fixed point of `F`.

```
fact = Y F
```

We can use this to evaluate `fact 2`.

*“Let us calculate”* – Leibniz

## Recursive Functions in Python

This works in Python too, we just need to add one more layer of functions to interrupt Python's eager evaluation:

```
Y = lambda f : \
    (lambda x : f (lambda y : x (x) (y))) \
    (lambda x : f (lambda y : x (x) (y)))
```

Then we can write the non-recursive function of which factorial is a fixed point:

```
F = lambda f : lambda n : 1 if n == 0 else n * f (n - 1)
```

And define the recursive factorial function as its fixed point:

```
fact = Y (F)
```

to compute larger factorials quickly.

# Lambda-Computable Functions

## Theorem (Turing)

Every function  $\mathbb{N} \rightarrow \mathbb{N}$  that is computable by Turing machine is computable in the  $\lambda$ -calculus.